

Department of Computer Science

> Welcome to Virtual InfoNight!

Computer ScienceInformation Systems & InformationInformation Systems & InformationInformation Systems & InformationHosted by the Office of Recruitment and AdmissionDepartment of Computer ScienceDepartment of BusinessSchool of BusinessBusinessCollege of Staten Island / Curry

## **Degree Programs**



- AAS in Computer Technology
- O BS in Computer Science
- O BS in Computer Science-Mathematics
- O BS in Information Systems & Informatics
- 4+1 BS/MS Degree in Computer Science

### **AAS in Computer Technology: 60 Credits**

#### **General Education Requirements: 28–30 Credits**

ENG 111; ENG 151; MTH 231; AST 120 or BIO 170 or CHM 141 or PHY 120; GEO 115 or PHY 160; COR 100; AST 160 or BIO 180 or CHM 142, or ESC 110, or GEO 102 or PHY 160; (Year of English: ENG 111, ENG 151, Intro to CS: CS 126, Year of History, Year and a Half of General Science: BIO, or CHM or PHY, or AST, or GEO with Labs)

**TWO COURSES FROM THE FOLLOWING FLEXIBLE CORE:** 

World Cultures and Global Issues Course; Individual and Society Course (FISR); Creative Expression Course (FCER)

#### **Core Requirements: 28–30 Credits**

CSC 126: Introduction to Computer Science (FSWR)(STEM) (C or Higher) In addition to the above students must complete the requirements from either

the Programming or Information Science sequence

### **AAS in Computer Technology: 60 Credits**

Lucrative careers available with an Associate's, starting salaries around \$50k, \$80k and up with 5yrs. experience)—*Monster.com, 2020* 

- Field Computer Technician \$24/hr: (2020, Indeed.com)
- Information Technology Support Specialist
- Support Technician/Computer Technician
- Software Engineer
- Data Scientist
- Network Specialist

### **BS in Computer Science: 124 Credits**

- One of the most popular programs at CSI, with over 800 students in the program
- The Computer Science program offers a full four-year curriculum in computer science that prepares students for careers as computer professionals and/or for graduate study.
- The major provides a broad-based background in computer science and includes courses in computer software, systems, mathematics, and computer engineering.
- A student, under the guidance of a computer science advisor, may also select additional courses to pursue particular interests.
- Students interested in transferring into the program from the twoyear Computer Technology program should consult the department chairperson.

## Program Advantages



Department of Computer Science

- ABET-accredited since
   1989
- Seamless en-route from AAS to BS to graduate programs
- Research & internship
   opportunities
- Active student
   organizations
- Small class sizes (most are 25–35 students)
- Proximity to CSI Tech Incubator

#### **ABET-Accredited**

- Prestigious sought–after designation
- CSI's program upholds high standards
- Globally recognized by industry and graduate programs
- Curriculum is not stagnant evolves to meet progressing needs of industry
- Students are best-prepared for next steps in their professional careers or graduate study

- Ensures graduates meet educational requirements necessary to enter and excel in the profession
- Industry input in the educational process to reflect current and future professional skillsets
- Awareness of and responsiveness to global industry needs; enhances your professional mobility, such as in multinational corporations and governmental capacities

### **BS in Computer Science: 124 Credits**

**General Education Requirements\*: 42–45 Credits** Year of English: ENG 111, ENG 151 Intro to CS: CS 126 Year of History: COR 100 Year and a Half of General Science: BIO, CHM, PHY, AST, or GEO with Labs

#### Major Requirements: 86–92 Credits Year and a Half of Math, including Calculus I and II

A grade of C or above is required in all CSC courses that are prerequisites for courses in the major requirements. Students will be allowed to repeat courses, if necessary.

It is recommended that students consult with a departmental academic advisor to choose your courses for each semester.

\*19–20 credits required for the Major also satisfy general education requirements.

#### **BS in Computer Science/Mathematics: 120 Credits**

#### **Interdisciplinary Program**

**Co-Director:** Professor Carlo Lancellotti, Building 1S, Room 215 **Co-Director:** Professor Shuqun Zhang, Building 1N, Room 215

The Computer Science-Mathematics program offers a baccalaureate degree and a minor. Offered by the Departments of Computer Science and Mathematics, the joint program provides a balance between these two disciplines with an emphasis on their applied aspects and their relationship to each other.

Math Requirement: Level 3 and 4 Mathematics to earn the degree



## 4+1 BS/MS in Computer Science

**General Education Requirements: 42–45 credits** 

- Major Requirements: 86–92\* credits
- O Total Credits Required: 124

\*19–20 credits required for the Major also satisfy general education requirements

#### 4 + 1 BS/MS Accelerated Program in Computer Science

**Computer Science Graduate Course Double-Counting Policy** 

Computer Science majors may be granted permission to take up to three additional graduate courses at undergraduate tuition to be counted towards their Bachelor's degree.

These courses may be used only to **substitute for 400-level** Computer Science elective courses (CSC designation). These graduate courses will be **double-counted toward their Master's degree (10 graduate courses, 30 credits)**. This allows students to earn both the Bachelor's and the Master's degrees in five years.

### **4+1 BS/MS in Computer Science**

**Program Educational Criteria:** 

- Current enrollment in Bachelor's degree in Computer Science or Computer Science/Mathematics at CSI and successful completion of three years of study with 90 or more earned credits.
- Cumulative GPA of 3.30 or above.
- **Two letters of recommendation**, at least one from a full time CSI Computer Science faculty, under whom the applicant has studied.
- **Permission from the course instructor**, the coordinator of the Graduate program, and the department chairperson.
- Application for admission and conditional acceptance to the Computer Science graduate program.
- All graduate elective courses can be taken as double-counting courses, except the required core courses: CSC 716, CSC 727, CSC 740 and CSC 770



#### **BS in Information Systems and Informatics:** Co-Coordinators: Louis Petingi, Ph.D., Yumei Huo, Ph.D., Soon Ae Chun, Ph.D, and Paolo Cappellari, Ph.D.

#### What is Information Systems and Informatics?

Offered as an interdisciplinary collaboration between the Departments of Marketing and Computer Science, provides students with core business and technical competencies to traverse the boundary between **management** and **computer information technology**.

**Informatics** is (computing) a branch of **information** science and of computer science, that focuses on the study of **information** processing and particularly as respect to **systems** integration and human interactions with machine and data

**Information systems** (IS) are computing systems that support business operations, management, and decision making in organizations.

## **BS in Information Systems and Informatics**



### **BS in Information Systems and Informatics:**

#### **What is Information Systems and Informatics**

- The exchange, storage, access/retrieval of information using information transmission devices and their programming systems.
- IT specialists understand the latest information and communication technology issues, develop software and solve practical engineering problems. Informatics and information science integrate disciplines such as computer science, communication studies, complex systems, information theory, information technology.
- Career opportunities for graduates cover a wide range of options: archivists, systems developers, programmers, system designers, web designers, web developers, information architects, business analysts, database administrators, product managers, web content managers and health information managers.

### **BS in Information Systems and Informatics:** 120 Credits

A minimum GPA of 2.50 is required for admission to and continuation in the Information Systems major and for graduation (Chazanoff School of Business requirement). There is no minimum GPA requirement for students enrolling in individual courses.

General Education Requirements: 42 credits Major Requirements: 68–71 credits Electives: 7–10 credits Total Credits Required: 120

### **BS in Information Systems and Informatics:**

#### Major Requirements (13 classes, 68-71 credits)

ACC 114 Introduction to Accounting I (RNL)	4
BUS 160 Business Law I (RNL)	
BUS 215 Information Management (RNL)	
CSC 126 Introduction to Computer Science (FSWR)(STEM)	4
<b>CSC 226</b> Web Database Applications (RNL)	3
<b>CSC 315</b> Introduction to Database Systems (RLA)	
ECO 111 Introduction To Microeconomics (RLA)	4
ECO 230/	
MGT 230 Intro to Economic and Managerial Stats (RLA)	4
ISI 205 Data Communications and IT Infrastructure (RNL	_)
ISI 300 Information Structures for Business (RLA)	
ISI 352 Introduction to Systems Analysis (RNL)	4
ISI 490 Project in Info. Systems and Informatics (RLA)	4
MGT 110 Organizational Theory and Management (RNL)	3

#### BS in Information Systems and Informatics: Major Requirements (Math)

In addition to the course taken to satisfy the general education requirement (RMQR), students must take an additional math course chosen from the following:

MTH 221: Applied Finite Mathematics and Business Calculus (RMQR)(STEM) 4 OR
MTH 229 Calculus Computer Laboratory (RLA)
MTH 230 Calculus I with Pre-Calculus (RMQR)(STEM)
OR
MTH 229 Calculus Computer Laboratory (RLA)
MTH 231 Analytic Geometry and Calculus I (RMQR)(STEM)
OR
MTH 232 Calculus II (RMQR)(STEM)
3

Students should take the highest-level mathematics course for which they qualify. Students may be required to take MTH 123 to fulfill the pre- or corequisites for CSC 126, MTH 221, or MTH 230; and/or MTH 130 for MTH 231.

### **BS in Information Systems and Informatics:**

Major Requirements (Concentrations)

In addition to the major requirements student must choose and complete the requirements in one of the following concentrations:

Concentration One		
ISI 315 Information Security and Risk Management		4
ISI 334 Business Intelligence and Analytics (RNL)		4
ISI 364 Enterprise Computing Strategies (RNL)	4	
ISI 374 Information Systems Project Management (RNL)	4	
Concentration Two		
CSC 421 Internet Data Communications (RNL)	4	
CSC 424 Adv. Database Management Systems (RNL)	4	
CSC 438 Mobile Application Development (RNL)	4	
AND		
One course chosen from Concentration One		4
Total Credit Hours:	68–71	

#### Research Internships Career Mentoring



Department of Computer Science

- Faculty offer side-by-side research opportunities to students, some of which are paid in summer.
- We post any internship and career opportunities in Tech via our networks, and on our Facebook page.
- Students exhibit their research at the Undergraduate Conference on Research, Scholarship, and Performance
- Career mentoring through
   CUNYTech Prep, WiTNY, Revature

learned that computer science is not just about syntax and coding. We can nake a difference in peoples' lives by developing applications." -Kyle Rector

#### **Computer Science**

**Careers & Salaries** 

## Careers & Median Salaries

Where Our Graduates Work

Database Administrator	Where our	Computer Programmer
\$85k	graduates work Google	\$80k
Software Developer	Lockheed Martin JPMorgan Chase	Info. Security Analyst
\$102k	Accenture CUNY	\$93k
Network Architect	Penn State University WeWork	Research Scientist
\$101k	Prudential Financial	\$112k
Web Developer	Shaw Group Bloomberg	IT Systems Manager
\$66k	VantagePointLabs Avenue Capital Group	\$135k
	College of Staten Island Department of Computer Science	
AAS in Computer Technology	BS in Computer Science	BS in Information Systems & Informatics

ledian annual salaries provided by US Dept. of Labor: www.bls.gov

## Faculty & students collaborating on research

Congratulations! CSI Game Development Club presents at CUNY Games Conference



Connecting using Kinect: Assessing Collaborative Engagement Student lead: Gabriel Goldstein; Faculty mentors: Dr. Deborah Sturm with Dr. Kristen Gillespie

This is an interdisciplinary project to build a two player collaborative Kinect game designed to support student engagement. We are studying whether students, including those on the autism spectrum, communicate and collaborate more effectively when engaging in a collaborative activity with one another through an intermediate medium (as cartoon avatars in a digital work space) relative to an in-person version of the same task. The game is written using Unity3d with C#.

> College of Staten Island Department of Computer Science

### Undergraduate Research Conference

States -

#### Research Experiences for Undergraduates (REU)









#### REU: COMPUTATIONAL METHODS IN HIGH PERFORMANCE COMPUTING WITH APPLICATIONS IN COMPUTER SCIENCE

Work with faculty mentors.

APPLICATION AREAS: WIRELESS NETWORKS, IMAGE PROCESSING, GRAPH THEORY, RELIABILITY THEORY, CRYPTOGRAPHY, MODELING AND SIMULATION OF COMPLEX SYSTEMS

Estplose June 5th through August 11th

\$5,000 stipend, plus travel expenses and lodging provided

Apply online: www.cs.csi.cuny.edu/REU DEADLINE: MARCH 1

\*Prerequisites include a background in C, C++ or java, discrete mathematics, data structures and analysis of algorithms. Minimum GPA: 3.0. Must be a US citizen or permant resident to apply. Women and minorities are encouraged to apply.

#### 



CUNYTech Prep experiences

#### My experience in CUNYTech Prep, and why you should apply! Student Engagement

Muhand Jumah :: Senior, Computer Science Major CUNYTech Prep 2016-17 cohort member

#### What's your experience like?

I had especially strong connections with our instructor, the assisting instructor, and coordinator. You will develop great relationships. They will coach you on how the work setting environments are. Plus. collaboration is encouraged in this experience which I did not expect, but really value. Coming in, I knew about development, but from my experience in this program. I've had greater exposure to programming languages which we utilized on projects.

#### **Time management tips**

#### Why should students apply?

From my experience, this program directly improves my professional development. It has already helped me build my professional connections and my network. I attend events with companies I may want to work for. They've helped me with my portolfio on Github, LinkedIn, and my resume as well. The program certainly met my expectations, and in many ways exceeded it. We see how software engineers work, get exposure to various programming languages, learn how full-stack development works. get assistance with our portfolio, encouragement to attend networking events, and training for technical interviews, including white boarding.

The workload is akin to having a course on your schedule. Plan your time accordingly. You will have assignments for CUNYtech prep. and your existing courses. When using Slack, favorite some channels, such as those pertaining to your homework, projects, or managers, so that the communication stays manageable. It helps me to start my assignments the day I receive them. I would work on the subway or ferry, whether for CUNYtech prep. or for my classes, to best utilize my available time. I would also manage well by asking for help, whenever I need it.

College of Staten Island Department of Computer Science For more info and to apply to CUNYTech Prep: http://cunytechprep.nyc/



CUNY Hackathon winners



CSI students applying their education to solve industry challenges!

#### Women in Technology New York

WITNY



## WiTNY

Women in Technology New York

An effort to broaden the participation of women in technology, offered by four CUNY campuses: CSI is one

Summer Guild, Winternships, Career Readiness Program Supporting companies include
 Verizon, Accenture, Citi
 Foundation, IBM, JPMorgan
 Chase, Xerox, AppNexus, and
 Grand Central Tech.

 Learn product & software design, entrepreneurial skills

 Career Access Program, \$3k scholarships available





#### WiTNY Career Readiness Program and Winternships

The WiTNY Career Readiness Program is a 6-week comprehensive extracurricular program, designed to give students industry-specific preparation for the tech hiring process. Centered within a cohortfocused, experiential framework, sessions cover everything from building an effective resume to how to prepare for a technical interview.

- Landing one or more summer internships nearly doubles the likelihood of landing a job within six months of graduating from college. Employers look for internship candidates that have some tech experience on their resumes.
- The Winternship, a paid, three-week, mini-internship experience during the January academic recess, is an innovative program that creates a new pathway into those coveted summer internships. In just three weeks, 'Winterns' get immersed in their host company's business and work on a challenge project.

### **WiTNY Summer Guild**

- Each summer, WiTNY hosts a transformational learning opportunity for women starting their first or second year at CUNY. In just one week, students develop their own app and have a chance to experiment with coding, digital product design, user experience research, and other areas of tech.
- No previous experience with computer science is required
- Students are paid a stipend after completing the program.
- Students present their prototypes to a group of peers and professionals, and learn the next steps toward pursuing a career in computer science.

#### • Who should apply?

You should apply! Are you a CUNY student? Are you undecided about what job you'll get when you graduate? Are you curious about coding? Do you like art and math? Do you want to learn about job opportunities in software development and user interface design? Are you just looking to meet friends who like computing?

### **WiTNY Summer Guild**

- Each summer, WiTNY hosts a transformational learning opportunity for women starting their first or second year at CUNY. In just one week, students develop their own app and have a chance to experiment with coding, digital product design, user experience research, and other areas of tech.
- No previous experience with computer science is required
- Students are paid a stipend after completing the program.
- Students present their prototypes to a group of peers and professionals, and learn the next steps toward pursuing a career in computer science.

#### • Who should apply?

You should apply! Are you a CUNY student? Are you undecided about what job you'll get when you graduate? Are you curious about coding? Do you like art and math? Do you want to learn about job opportunities in software development and user interface design? Are you just looking to meet friends who like computing?

#### CSI Tech Incubator

Community of tech entrepreneurs and innovators

Mentoring available to develop your business ideas, from concept to pitch

Networking events with venture capitalists, angel investors, industry specialists



#### College of Staten Island The City University of New York

CSI Tech Incubator

NOV

Deadline to apply is July 7, 2017 To apply visit www.csitechincubator.com

## **CUNY 2x Program**



- College of Staten Island will get \$2 million over the coming years to grow their tech programs as part of a city effort to increase the number of CUNY graduates working in the tech industry
- NYC Department of Small Business Services plans to chip in \$4 million to the CUNY 2X Tech program to recruit more industry employees to teach CUNY classes and offer internships
- Solution \$24M program expands the pipelines of opportunities for New Yorkers to enter quality, well-paying careers in the tech sector. Local employers can now reach into a larger pool of home-grown talent to help their business and New York City's economy grow.
- Computer science students at participating schools get additional course offerings, more advisers and planned internship placements with partner companies

## Links & Contact

- ABET: http://www.abet.org/accreditation/why-abet-accreditation-matters/a-valuedcredential/#industry
- Computer Science major description: <u>http://csicuny.smartcatalogiq.com/en/current/Undergraduate-Catalog/Divisions-Schools-</u> <u>Departments-and-Programs/Division-of-Science-and-Technology/Department-of-Computer-Science-BS</u>
- Information Systems & Informatics major description: http://csicuny.smartcatalogiq.com/en/current/Undergraduate-Catalog/Divisions-Schools-Departments-and-Programs/Interdisciplinary-Studies/Information-Systems-and-Informatics/Information-Systems-and-Informatics-BS
- O CSI Tech Incubator: https://www.csitechincubator.com/
- WiTNY: http://www1.cuny.edu/sites/women-in-technology/about/
- O CUNYtech Prep: <u>https://cunytechprep.nyc/</u>

# Questions & Discussion!

COMPUTER SCIENCE